

**Art205: Design Thinking & Innovative Problem Solving: Spring 2019**  
**S.Lacy**

**Exercise 3:**

*Mapping the Color Walks.*

*"How can you direct another person's view through describing color?"*

*Note:* Map Key or Legend:

It gives you the information needed for the map to make sense. Maps often use symbols or colors to represent things, and the map key explains what they mean. Map keys are often boxes in the corner of the map, and the information they give you is essential to understanding the map.

\* Each Speaker in your interview exercise has notes taken by their group's note recorder. Using these notes and their memories of the walks themselves each person is to create a list of steps that indicate directions needed to undertake their respective color walks.

Create a series of steps that could be:

- numbered
  - bulletpoint
  - list
- avoid: Specific names
- places
- buildings
- Any personal info

Print these out before coming to class next week and make sure to include your name.

If your thinking lends itself to images, then you might refer to map legends or graphics for inspiration: get creative with them and we will review in class next week. Reading the Calvino excerpt before working on these lists could inform your choices.

